

# Christian Behrenberg

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## Personal Profile

Currently I am a student (23 yrs.) of applied computer sciences with focus on neuroscience and computational linguistics and heading for my bachelor's degree by the end of 2009. I am looking to work in the game industry but I am also interested to work in related IT fields or science.

## Educational Background

*2006 – now* **Ruhr-University Bochum, Germany**

Student / applied computer sciences. Heading for B.Sc. diploma, then M.Sc.

*1996 – 2005* **Gymnasium a. d. Schweizer Allee**

Abitur (higher education entrance qualification)

## Work Experience

*2008 – now* **Ruhr-University Bochum, Germany**

Student assistant / Dept. of Software Engineering; Tutor

*2006* **Wetain GbR**

Programmer; Commercial production of the game „STROMBERG – Büro ist Krieg!“, an official game of a popular german TV-Show. The game won the German Gamedevelopers Award as Best Mid-Price Game of 2007.

*2005 – 2006* **Community hospital Dortmund-Central**

Alternative service in lieu of military service. Halauge service for patients & blood bank.

*2004, 2005* **Curt Ebert GmbH & Co. KG**

Casual employee; Fence construction.

## Skills

<i>Coding</i>	C/C++, JAVA and PERL.
<i>Web</i>	Static web programming utilizing (X)HTML/CSS/JS. For dynamic web pages I prefer JSP using Apache Tomcat.
<i>Software</i>	3D Gamestudio, OpenCV, FMOD 3.75, JAXB.
<i>Engineering</i>	Object orientated analysis & design (UML), requirements engineering.
<i>other tools</i>	SVN, Corel Graphics Suite 12, Cinema 4D R10, Microsoft Office & Open Office, Dreamweaver.

## Works

<i>2009</i>	<b>SynView</b> Syntaxtree visualization. Emerged from a students project.
<i>2008</i>	<b>a7titude</b> Stylish game of skill in under 100 lines of code. <i>2nd place 100 lines contest / Conitec Datasystems</i>
	<b>The Lotter-Effect</b> A cute casual game done over night. <i>1st place Overnight Contest / Dusmania 10</i>
	<b>Online Book Cover Generator</b> Cover customization for a fictional book on demand webservice. Students project.
<i>2007</i>	<b>RUDI</b> Open Source Christmas game. Released on Christmas Eve including a do-it-yourself workshop. <i>1st place Gamestudio Winter Contest / Conitec Datasystems</i>
	<b>Monster Mega Mayhem</b> Indie slasher game (IceValk Entertainment)
	<b>STROMBERG – Büro ist Krieg!</b> Official game of the popular TV Show in Germany (Wetain GbR) <i>Best German Mid-Prize Game 2007 / German Gamedeveloper Awards</i>